



CLASH IN CANTON RULES 2022

Roster Notes

- All players must complete waiver to participate in the tournament.
- Players are not allowed to double roster unless communicated with tournament director and approved before the tournament starts. Teams found in violation of this rule will be disqualified and deemed a loss. In the event the team in violation loses, the final score will remain. In the event the team in violation wins, score will reflect a 1-0 loss for team in violation.

Game Rules

Duration:

- Two, 20 minute halves, 5 minute halftime. All games are running clock and will start and end on central horn under all circumstances. Exceptions will be made that involve serious medical attention.

Central Horn:

- A central horn sound will start the game, signal the start of halftime, signal the start of second half, and a double-horn will signal the two minute warning in the second half, and a long single horn will end the game.

Format:

- 2030/2031: 7v7 (2A, 2M, 2D, 1G)
- 2029 and above: 10v10 including goalies

Pool Play:

- There is no OT in pool play games. Teams are awarded 5 points for W, 2 points for T, 0 points for L. In playoff games, a 3v3 plus goalie brave heart will begin for tied games. One player must stay back (typically goalie) at all times.
- Penalties will be assessed as would usually during overtime, including time served penalties will be served.
- No substitutions or timeouts allowed in overtime except in case of injury for team that is injured.



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Timeouts:

- One 45 second timeout per game. No timeouts last two minutes of games. If timeout is underway during two minute warning, the timeout is over and play resumes. No timeouts during OT.

Penalty Time:

- Technical: Time and a half
- Personal: Time and a half
- Penalty time is kept by score keeper. Penalty time stops during timeouts. Penalty time does not start until player takes knee in box and referee resumes play.
- Penalties will roll over into the next quarter and OT if necessary.

Rule Specifications:

- Long Poles:
 - 2030/2031: Three allowed.
 - 2029 and above: Four allowed.
- Goalie Crease Time:
 - 2030/2031: No counts
 - 2029 and above: NFHS
- Advancing:
 - 2030/2031: No counts
 - 2029 and above: NFHS
- Over and Back:
 - 2030/2031: Not enforced
 - 2029 and above: Enforced
- One Handed Checks:
 - 2026 and below: No one handed stick checks or body checks.



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Goal Differential

- Faceoffs: After every goal. For 2026 and below, if a team is down by more than seven goals, that team starts with possession after each goal scored until differential is less than seven.

Tie Breakers in Pool Play:

1. Points
2. Head to Head
3. Goals Allowed
4. Goal Differential
5. Goals scored

Tie Breakers Among Division (applicable when bracket is advanced among entire division)

- Points
- Pool Place
- Goals Allowed
- Goal Differential
- Goals Scored

Weather Policy

- US Lax Events has the right to shorten games, finalize games due to future weather, reschedule games, and finish games before inclement weather arrives.
- Every attempt will be made to update cancellations on the Tourney Machine website.
- Once the first whistle has begun there will be no refunds for lost games that result from the weather. Once the first game of the tournament has begun (first whistle rule) no refunds of any kind will be issued.



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Refund Policy

- If tournament is cancelled two (2) weeks or longer prior to the scheduled start of the tournament. Full refund less \$25 administration fee.
- If tournament is cancelled between one (1) week and the scheduled start of the tournament. Refund will be 75% of tournament fees paid.
- If team drops out two weeks or before the event starts, a full refund minus \$50 processing fee will be processed. Start time for each event is 7AM.
- If team drops out inside of two weeks of start of event, no refund will be processed.

Conduct Policy

- Only head coaches can address officials.
- Head coaches are responsible for their players, parents, and fans.
- US Lax Events has the right to remove any coach, player, or fan from the tournament.
- Derogatory language, taunting, fighting, or unsportsmanlike behavior will not be tolerated.
- Please instruct your parents not to come to the event HQ. Only coaches and directors should approach the HQ tent for problems.