



YOUTH PRESIDENTS' DAY RULES 2026

Game Rules

Format:

- 7v7 plus goalie (2A, 3M, 2D, 1G)

Duration:

- Pool play: 25 minute running clock games. All games are running clock and will start and end on time under all circumstances. Exceptions will be made that involve serious medical attention.

Pool Play:

- There is no OT in pool play games. Teams are awarded 5 points for W, 2 points for T, 0 points L.
- Max Score Differential per game is set at 10 goals in Tourney Machine.

Tie Breakers in Pool Play:

1. Points
 2. Head to Head
 3. Goals Allowed
 4. Goal Differential
 5. Goals Scored
- Head to Head in detail: This breaks ties based on the record (or points, if points are used) against the teams tied with. For example, if 3 teams have the same overall record at 4-2 and all 3 of the teams played each other an equal number of times and one team's record against the other two was 2-0 and another was 1-1 and the other was 0-2. This tie breaker would order them accordingly. If all three teams had identical 1-1 records, this tie breaker would not be used and goals allowed would then be applied.



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Tie Breakers Among Division (applicable when bracket is advanced among entire division)

1. Points
2. Head to Head
3. Goals Allowed
4. Goal Differential
5. Goals Scored
6. Pool Place

Timeouts:

- One 45 second timeout per game. No timeouts last two minutes of games. If timeout is underway during the two minute warning, the timeout is over and play resumes. Penalty time stops during timeouts.

Penalty Time:

- Technical: Time and a half = 45 seconds
- Personal: Time and a half = 90 seconds
- Time starts when player takes knee in box and ref resumes play.

Faceoffs:

- To start game, then team starts with possession after each goal scored.
- The team that has the 7-goal deficit can elect to have a free clear.

Out of Bounds:

- Glass boards are in bounds. Netting including the ceiling netting and the team bench sideline is out of bounds.

Over and Back:

- Not enforced

Advancing and crease time:

- 3 players must stay back at all times

Cleats:

- Turf shoes and gym shoes are acceptable.

Long Poles:

- U12 and above: 3 allowed. U10: No long poles allowed.

One Handed Checks:

- U14 and below: No one-handed stick checks or body checks.



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Weather Policy

- US Lax Events has the right to shorten games, finalize games due to future weather, reschedule games, and finish games before inclement weather arrives.
- Every attempt will be made to update cancellations on the Tourney Machine website.
- Once the first whistle has begun there will be no refunds for lost games that result from the weather. Once the first game of the tournament has begun (first whistle rule) no refunds of any kind will be issued.

Refund Policy

- If tournament is cancelled two (2) weeks or longer prior to the scheduled start of the tournament. Full refund less \$25 administration fee.
- If tournament is cancelled between one (1) week and the scheduled start of the tournament. Refund will be 75% of tournament fees paid.
- If team drops out two weeks or before the event starts, a full refund minus \$50 processing fee will be processed. Start time for each event is 7AM.
- If team drops out inside of two weeks of start of event, no refund will be processed.

Conduct Policy

- Only head coaches can address officials.
- Head coaches are responsible for their players, parents, and fans.
- US Lax Events has the right to remove any coach, player, or fan from the tournament.
- Poor sportsmanship, taunting, fighting, or unsportsmanlike behavior will not be tolerated.
- Please instruct your parents not to come to the event HQ. Only coaches and directors should approach the HQ table for problems.