

Roster Notes

- All players must complete waiver to participate in the tournament.
- Players are not allowed to double roster unless communicated with tournament director and approved before the tournament starts. Teams found in violation of this rule will be disqualified and deemed a loss. In the event the team in violation loses, the final score will remain. In the event the team in violation wins, score will reflect a 1-0 loss for team in violation.
- Double rostering will only be approved in cases of a player playing UP with an older team. No players will be allowed to play down to fill roster spots.
- Max of 4 double rostered players per team unless granted prior approval

Game Rules

Duration:

Two, 20 minute halves, 3 minute halftime. All games are running clock.
 Exceptions will only be made in situations that involve serious medical attention.

Central Horn:

• All fields will run on a central horn. The horn will blow twice to indicate the 2-minute warning at the end of each game.

Format:

• 2032 and above: 10v10 including goalies

Pool Play/Playoffs:

- There is no OT in pool play games. Teams are awarded 5 points for W, 2
 points for T, 0 points for L. In playoff games, a 4 minute full field sudden
 death overtime period will begin. If this period concludes with no winner, a
 3v3 plus goalie Braveheart will begin. One player must stay back (typically
 goalie) at all times.
- Penalties will be assessed as would usually during overtime, including time served penalties will be served.
- Substitutions are allowed during 4 minute OT. No substitutions or timeouts allowed in Braveheart except in case of injury for team that is injured.
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Timeouts:

• One 45 second timeout per team per game. No timeouts after the 2-minute warning, or during OT/Braveheart.

Penalty Time (All Levels):

- Technical: Time and a half
- Personal: Time and a half
- Penalty time is kept by score keeper. Penalty time stops during timeouts.
 Penalty time does not start until player takes knee in box and referee resumes play.
- Penalties will roll over into the next quarter and OT if necessary.

Rule Specifications:

- Long Poles:
 - 2032 and above: 52" 72" Four allowed.
- Goalie Crease Time:
 - 2032 and above: NFHS
- Advancing:
 - o 2032 and above: NFHS
- Over and Back:
 - 2032 and above: Enforced
- One Handed Checks:
 - o 2030 and above: Allowed
 - o 2031 and Below: Not allowed





Goal Differential:

• Faceoffs and Draws: After every goal. If a team is down by more than ten goals, that team can elect to start with possession after each goal scored until differential is less than ten.

Tie Breakers in Pool Play:

- 1. Points
- 2. Head to Head
- 3. Goals Allowed
- 4. Goal Differential
- 5. Goals Scored

Tie Breakers Among Division (applicable when bracket is advanced among entire division):

- Points
- Head to Head
- Goals Allowed
- Goal Differential
- Goals Scored
- Pool Place

Weather Policy

- US Lax Events has the right to shorten games, finalize games due to future weather, reschedule games, and finish games before inclement weather arrives.
- Every attempt will be made to update cancellations on the Tourney Machine website.
- Once the first whistle has begun there will be no refunds for lost games that result from the weather. Once the first game of the tournament has begun (first whistle rule) no refunds of any kind will be issued.





Refund Policy

- If tournament is cancelled two (2) weeks or longer prior to the scheduled start of the tournament. Full refund less \$25 administration fee.
- If tournament is cancelled between one (1) week and the scheduled start of the tournament. Refund will be 75% of tournament fees paid.
- If team drops out four (4) weeks or before the event starts, a full refund minus \$50 processing fee will be processed.
- If team drops out inside of two weeks of start of event, no refund will be processed. Start time for each event is 7AM.

Conduct Policy

- Only head coaches can address officials.
- Head coaches are responsible for their players, parents, and fans.
- US Lax Events has the right to remove any coach, player, or fan from the tournament.
- Derogatory language, taunting, fighting, or unsportsmanlike behavior will not be tolerated.
- ALL ejections will carry a 1-game suspension. If a player is ejected in their 3rd pool game, the player will have to sit out for their first game Sunday, regardless of if that game is a bracket game or consolation.
- Please instruct your parents not to come to the event HQ. Only coaches and directors should approach the HQ tent for problems.

